EPAM Salesforce Gamification Accelerator

CHALLENGES

Most businesses face challenges Low motivation in adoption of /incentive new Software. Soon after golive the usage of Incomplete the system is often low and understanding overall adoption of benefits poor. Old habits stand in the way of adoption due Lack of time to lack of understanding and change management. Lack of These training challenges can and/or often be support attributed to:

Low adoption levels can lead to frustration at leadership level when data quality and investment cannot be attributed, meaning return on investment is hard to quantify.



Easier and quicker adoption creates transparency, better data quality and a competitive atmosphere as well as adding more value for customers in the long-term.

RESPONSE

A single source of truth for sales and marketing



Accurate and up-to-date customer data



Activity insights via reports/ dashboards

colleagues







EPAM has developed a flexible Gamification Package to help increase Salesforce **CRM** platform adoption, by motivating user behaviors. Outcomes can be seen in:

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Rewarding Desirable Behavior with Points, Badges, Levels and Leaderboard

USER VIEW

ADMIN VIEW

REPORTING AND DASHBOARD











